

Tools name	Tools objective	Tools typology	Field	Tools description	Givers Territory	Bergueda	Gran sasso	Canigo	Olympus
"Know me Pedraforca"	-Understand and discover the territory -Support the teaching of academic disciplines	TEACHING GUIDE	ENVIRONMENT	This tool is a teaching guide to develop activities related to significant natural places in the region of Pedraforca. It includes materials for activities on geography, geology, vegetation... It is addressed to primary school students.	Catalonia, Spain				
"Romanesque art and the Middle Ages"	-Raise awareness on environment and culture -Support the teaching of academic disciplines	TEACHING GUIDE	CULTURE	This tool includes a teaching guide to develop activities related to natural and global heritage elements of the region. There are specific materials for activities (such as card games, box of minerals, parchments...). It is for primary and secondary school students.	Catalonia, Spain				
"The howl of the wolf"	-Understand and discover the territory -Support the teaching of academic disciplines	TEACHING GUIDE	ENVIRONMENT	This tool is centered on Natural Park knowledge and valorization. It includes activities and an informative guidebook for the teachers. This guide also includes dynamic activities related to school curriculum. It requires 3 class sessions and a field visit. It is addressed to primary and secondary school students.	Catalonia, Spain				
"The mysterious case of the muskrat"	-Raise awareness on environment and culture -Support the teaching of academic disciplines	GAME/ROLE PLAY	ENVIRONMENT	This tool is about Natural Park natural and cultural values, and has for objective to reinforce the knowledge and conservation of natural resources. It includes different role play activities. It requires 5 sessions to complete the activity (4 in classes, one field visit). It is for primary school pupils.	Catalonia, Spain			Selected	
"Collective solution"	-Raise awareness on environment and culture -Support the teaching of academic disciplines	GAME/ROLE PLAY	ENVIRONMENT	This tool has for objective to discover the socio-environmental problems of a Natural park, to introduce the management system of a protected natural space and to be aware of its difficulties. The tool consists on a role play with a case solving about environmental problem. It is for secondary school pupils.	Catalonia, Spain		Selected		
"Pedraforca Landscape"	-Raise awareness on environment and culture -Support the teaching of academic disciplines	FIELD VISITS/PDF	ENVIRONMENT	This tool consists on a field visit with a PDF document for activities to identify biological and geological systems, and to understand the behavior of natural phenomena. It is for primary and secondary school students.	Catalonia, Spain				
"Baga a medieval village"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	FIELD VISITS/PDF	CULTURE	This tool consists in a field visit, with a PDF document for activities. The goal is to understand the society, through the analyse of change and continues in historical fact. It is made to value cultural heritage as a legacy from the past, to defend its conservation and develop critical thinking. It is for primary and first cycle of secondary school students.	Catalonia, Spain				
"Geological Itinerary in Coll de Pal"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	FIELD VISITS/PDF	ENVIRONMENT	This tool has for objective to identify geological systems, to apply the processes involved in the elaboration and validation of scientific knowledge and to develop critical thinking to geographical analysis based on analysis of sources. It can be made through a field visit and a PDF document completed with activities. It is for primary and first cycle of secondary school pupils.	Catalonia, Spain				
"Cercs mines museum"	-Raise awareness on environment and culture -Support the teaching of academic disciplines	FIELD VISITS/PDF	CULTURE	This tool includes a cultural visit and different activities related to cultural heritage. It is made to interpret the present from changes in time, to understand history, and to value cultural heritage as a legacy. It is addressed to primary and secondary school pupils.	Catalonia, Spain				
"Dinosaur Footprints"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	FIELD VISITS	BOTH	This tool consists on a cultural visit as well as different activities. It should help students asking questions about environment, search for data and lead them to analyze results to find answers. It is a way to understand the present from changes in time to understand the society. It is for primary and secondary school students.	Catalonia, Spain				
"A train of Stories"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	FIELD VISITS/PDF	CULTURE	The tool includes a train tour with educational activity on the history of the train. It also includes guided tour of gardens in the region as well as a workshop in a museum. It is a way to value cultural heritage and to encourage future generations to appropriate it. It is addressed to primary and first cycle of secondary school students.	Catalonia, Spain				
Environmental activities with Cuiol Natur	-Raise awareness on environment and culture -Support the teaching of academic disciplines	OTHER : VIDEO	ENVIRONMENT	The tool consists on the choice of one activity in a list, to be developed in class or on the field. The goal is to produce talk and video projection in the classroom as well as organizing field trip. It also includes example of workshops on thematic linked to vegetal and animal species to understand the fauna and flora and to develop environmental awareness.	Catalonia, Spain			Selected	
"Industrialization in the Pinosa Mines"	-Support the teaching of academic disciplines	TEACHING GUIDE	CULTURE	This tool includes a digital document broken down into 5 parts : the history of the site / the contents for primary schools / for secondary schools / and a documentary annex. It should give material to teachers to approach the industrial period from a local example (mine). It was developed to teach students from 6 to 16.	Canigo, France				
"The treasures of the Canigo"	-Understand and discover the territory	GAME/ROLE PLAY	ENVIRONMENT	This tool takes the form of treasure hunts located in villages or along road routes. It comes with document to implement this method. Its goal is to help discovering a territory in a fun way. It is addressed to all audiences. This tool uses digital presentations, films and audio-visual material to build interactive lessons. The goal is to increase attention and stimulates discussion. The structure also uses maps. This tool is adaptable to different age.	Canigo, France		Selected		
"Interactive lectures"	-Understand and discover the territory	PDF	ENVIRONMENT	This tool consists on simulation games to help analyzing complex situations. It is a way to understand the complexity of the natural environment. It could be done through role play to develop a constructive debate. This activity requires written cards and objects to create the setting. It can be used with all students, depending of the subject discussed (waste, natural environment...).	Gran Sasso, Italy				
"Simulation games"	-Raise awareness on environment and culture	GAME/ROLE PLAY	ENVIRONMENT	This tool is a direct and guided environmental experience, to understand the environment visited and develop observational skills. Excursions, walks, canoe trips, bike rides, are a way to stimulate curiosity for children. It is doubled with a work in laboratory, for more statistic activities. This tool can be used with all students depending of the language used.	Gran Sasso, Italy				
"Touch"	-Understand and discover the territory -Support the teaching of academic disciplines	OTHER "Direct experience"	ENVIRONMENT	The goal of this tool is to raise awareness of issues related to sustainability and nature. Through meeting with experts, manual workshops, it develops autonomy and freedom of students. This tool includes various workshops (garden at school, medical recipes, workshop on natural colors...). This tool can be adapted for all students.	Gran Sasso, Italy			Selected	
"Laboratory investigation"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	OTHER "Direct experience"	ENVIRONMENT	The students should choose a theme and after having worked on it in the classroom, should produce a video on the topic (through comedy, commercial...).	Gran Sasso, Italy				
"Action"	-Understand and discover the territory -Support the teaching of academic disciplines	OTHER "Direct experience"	ENVIRONMENT	The class can be divided into 2 or 3 groups that work on different projects. This tool is for all students but older students would be more able to use this tool (camera and video).	Gran Sasso, Italy				
Tool n°1	-Raise awareness on environment and culture	GAME	ENVIRONMENT	This tool has for objective to reduce waste with a program of recycling of electrical appliances. This tool was implemented in the Iera metropol of Kozos, Katerini and Platamonas. All the damaged electrical and electronic devices were withdrawn and received by a workshop of a recycling company.	Greece				
Tool n°2	-Raise awareness on environment and culture	PDF	BOTH	This tool consists in activities related to environment taking place on months (4 to 8 months). Each group of student will select a topic that can be both developed at the theoretical and active levels. Each action (visit...) could be completed by the production of materials. It can be a theatrical performance, a short film... This tool is for secondary school students from the age of 11 to 16.	Greece				
Sustainability at school: Our trees, flower beds and herbs	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	OTHER	ENVIRONMENT	The goal is to develop skills of cooperation and communication. It is also a way to develop active and responsible citizens with democratic views. This tool consists on workshops on trees, to create flower beds, to know about plants. It is based on an experimental approach to understand the principle of sustainability. It has for objective to develop participatory processes. It is addressed to students from 12 to 14 years old and can combine different subjects. It takes about 20 hours in class to develop it.	Greece		Selected		
"Cleaning beaches of our area"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	OTHER : APPLICATION	ENVIRONMENT	This tool has for objective to highlight the importance of volunteering to ensure a clean environment. During the cleaning organized, qualitative and quantitative recording of the recovered materials are made by students. Special attention is paid to the collection of materials hazardous for marine ecosystems such as microplastics, scrap... It is addressed to primary and middle school students.	Greece				
"On the paths of Olympus"	-Raise awareness on environment and culture -Understand and discover the territory -Support the teaching of academic disciplines	PDF	BOTH	This tool is a training program in 3 parts (introduction / research observation of the field / creative activities in the classroom). This tool uses informations given by the teacher, a notebook for students, the use of map, of research-measurement orientation instruments, use of computers, books and different materials. The goal is to explore the multifunctional character of the forest ecosystem of the region. This tool can be addressed to primary and secondary school students.	Greece				
"Guided tour of Olympus"	-Raise awareness on environment and culture -Understand and discover the territory	OTHER "Tours"	ENVIRONMENT	This tool consists in guided tours in the protected area of Olympus National Park, to diffuse informations and awareness about natural environment. This tool was implemented with a guide from the Park. This tool is for all levels (from primary school to adult age). ENVY	Greece				
Guide for environmental education programs	-Raise awareness on environment and culture	PDF	ENVIRONMENT	It is a guide to present a methodology for organizing a programme of environmental education. The guide include a presentation of the framework that governs the organization of this program. It outlines the different steps to organize an IP program as a process and methodology. There are 4 thematic sections presented in the guide. This tool is for all ages.	Greece				